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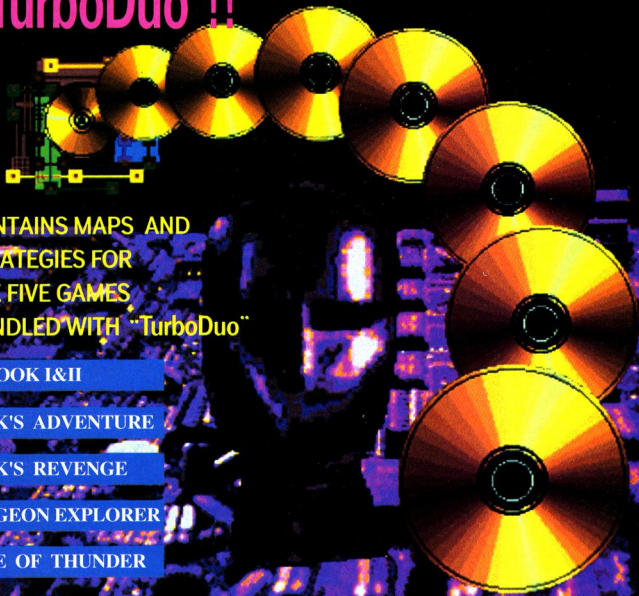
TURBO FORCE

TURBOGRAFX-CD SYSTEM GAME MAGAZINE

TURBO
16
GRAFX

Introducing the new
Super CD-ROM GAME-SYSTEM

"TurboDuo"!!



CONTAINS MAPS AND
STRATEGIES FOR
THE FIVE GAMES
BUNDLED WITH "TurboDuo"

YS BOOK I&II

BONK'S ADVENTURE

BONK'S REVENGE

DUNGEON EXPLORER

GATE OF THUNDER

MULTIMEDIA LAND

U.S.A. \$3.50
CANADA \$4.50

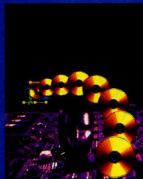
Cosmic Fantasy 2

Beyond Reality.
Beyond Imagination.
Beyond Belief.
An immense RPG only
for the TurboGrafx-CD.
Believe it.



WORKING DESIGNS

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Here comes TurboDuo, the super-game System!4

Finally the new super-game system from Turbo Technologies, Inc. has been unveiled. It's called TurboDuo. In this issue, we'll show you the new TurboDuo in detail.

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Solve the mystery of the legendary world, Ys.

DUNGEON EXPLORER16

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An incredible new media for the CD era!!
WHAT'S MULTIMEDIA!?



TURBOFORCE Vol. 1

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Technical questions about TurboGrafx-16 hardware or product service.

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Questions about hot titles, game tips, or general product information.

Turbo Technologies, Inc.

Here comes TurboDuo,

Finally the new super-game system from Turbo Technologies, Inc. has been unveiled. It's called TurboDuo. In this issue, we'll show you the new TurboDuo in detail.

This super system lets you play Super CD-ROM games.

TurboDuo consists of a TG-16 and a Super CD-ROM system in one unit. CD-ROM games can be played on an existing TG-16 with TG-CD, but the new Super CD-ROM system is more powerful. It lets you play the new generation of awesome CD-ROM games. Of course, you can still play all the current CD-ROM games on TurboDuo as well. It combines the best of the new and old systems.

How does TurboDuo perform?

The left half of TurboDuo is just like TG-16. It has a slot for a TurboChip, so you can play existing TG-16 games. The right half is the CD player for playing TG-CD games and the new more powerful Super CD-ROM games. Instead of the current RF antenna output, TurboDuo has a DIN plug on its side for direct video and stereo sound output. Now you can connect it to your stereo system to get high quality stereo sound. On the front of TurboDuo is a plug for a TurboPad. It also comes with an extension cord to connect TurboTap for playing multi-player games.

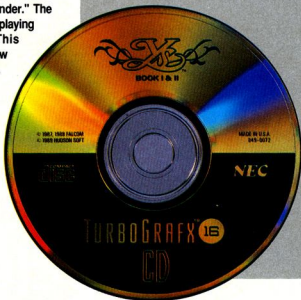
What's included with TurboDuo:

TurboDuo comes with FIVE great games on two CD-ROMs and a TurboChip. The first CD-ROM contains "Ys Book I & II," one of the most popular games for TG-CD. The second CD-ROM contains the well-liked action games "Bonk's Adventure," "Bonk's Revenge" and a new Super CD-ROM shooting game "Gate of Thunder." The TurboChip game is a multi-player action role-playing game called "Dungeon Explorer". This combination of four popular games with a new super-shooting game is a great value. TurboDuo is a new-generation video game system with awesome potential.



This is SHADOW OF THE BEAST, which will soon be released for the Super CD-ROM system. New titles will be added to the existing list all the time.

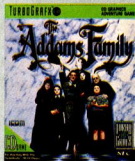
The design of TurboDuo is similar to that of audio & video components, so it fits perfectly into your stereo cabinet (the color of the unit shown in the photo is different from that offered in retail stores). Check it out for yourself at your favorite store.



Software that can be played on TurboDuo :

TurboDuo can play a total of five different types of software: TurboChip games, TG-CD games, Super CD-ROM games, music CDs and CD+Gs (music CDs with added graphics). You can also use TurboDuo as an audio CD player with its stereo output.

the super-game system!



On TurboDuo, you can play The Addams Family released earlier for TG-CD.

What is the Super CD-ROM system?

We're sure many of you are wondering what the Super CD-ROM system is, so here is the explanation: The current CD-ROM contains superior graphics and sounds. However, because only a small amount of data can be read into the CD system card at one time, the system spends

much of its time accessing the CD-ROM. Super CD-ROM system of TurboDuo has more memory, 256K bytes, almost four times the current CD system card. So it can read more data at once. As a result, you can enjoy games more, with less disk accessing time.



With the new system, the game characters have more speaking lines, and you can enjoy more CD-quality sound. On that, there is less annoying disk accessing time.

TG-CD users need not worry. With this Super CD-ROM System Card (the name may change), you'll be able to play all the new Super CD-ROM games on your system.



More Super CD-ROM games to come:

Prince of Persia
Shadow of The Beast
Dragon Slayer
Loom
Dynastic Hero
Dangerous Dimension
Riot City
Dungeon Explorer II
Fantasy Star Soldier
Dungeon Master
Rayzaber III
and many more!



TURBODUO DATA:

CPU	Custom Micro Processor (7.16MHz!)
Memory Capacity Turbo	Main RAM 8K byte
Chip	Video RAM 64K byte
Memory Capacity, CD-ROM	Buffers RAM 256K byte (2M bit) ADPCM RAM 128K by 4 bit Back-up RAM 2K byte(Back-up w/super capacity)
BIOS RAM	256K byte (2M bit)
Graphics	Color Display 512 colors simultaneously Resolution Max 320 by 224 dot (Programmable) Sprite size 16 by 16 to 32 by 64 dot Sprite number 64 dot per screen
Sound	Cartridge PCM sound, 6 selectable channels CD-ROM ADPCM synthesized sound mono Sampling Frequency 1/2 to 1/16 of 32 KHz Databit length 4 bit Video outputs and stereo audio outputs Audio Visual output terminal
Interface	Controller terminal Stereo headphone output
Power	110AC, 50V DC optional battery pack
Weight	3 lbs.
Dimension	12" by 6.4" by 1.5"

The games you get when you buy a TurboDuo:



Ys Book I & II

An action role-playing masterpiece about the adventure of the hero, Adol, with spectacular graphics and sounds. Both parts I and II are included.

Bonk's Adventure

The first of the Bonk's Adventure series, with radical characters. The hero, Bonk, head-butts his way around the Monster Kingdom. It's an action game everybody will enjoy.



Bonk's Revenge

The sequel to Bonk's Adventure. Bonk must face an array of new enemies. The game is filled with more awesome graphics and more tricks. There are also more hidden items and bonus stages.



Dungeon Explorer

A multi-player role-playing game that up to five people can play at the same time. Each player has eight characters to choose from.



Gate of Thunder

The first shooting game for the new Super CD-ROM system. You must defeat powerful enemies in a space war in the near future. Pick up various power-up items to complete your mission.



These games are described in detail further on in this issue.



YS™ BOOK I&II

What is the secret of the six books?
Solve the mystery of the legendary world, Ys.

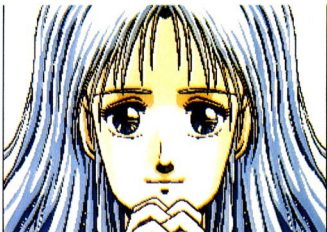
CD-ROM
Role Playing Game
1 player

©1987, 1988 FALCOM ©1990 HUDSON SOFT

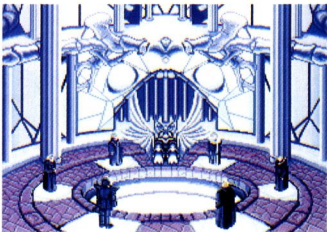
Ys I and Ys II... This is the fantasy adventure of the hero, Adol Christin, based on the mysteries of the legendary world, Ys, and the six books of Ys, written eight-hundred years ago. It's an action role-playing masterpiece with awesome graphics, CD-quality sound and excellent playability.



In prosperous Ys, the people enjoyed peace and prosperity. But...



The opening scene of Ys is like an animated movie.



The legendary Black Pearl was the source of power for all magic.



About eight-hundred years ago, the prosperous utopia of Ys, world of order and peace, was created. Ys was governed by two beautiful goddesses and six priests. Their rule was just, and the people of Ys enjoyed peace and prosperity. Ys' source of power was the Black Pearl which was created at the same time as Ys, and became the source of power for all magic. The six priests used the magic of the Black Pearl to create an alloy called Cleria, which brought more prosperity to Ys.

However, the process of making Cleria brought an unexpected side effect. Evil arose from Cleria, causing disasters and destroying the world of Ys overnight. So the priests buried Cleria deep in the ground, and wrote down the history of Ys in six books, leaving them to their descendants.

Now, the adventure in Ys begins.



The story begins when the hero, Adol, arrives at the port of Esteria on a boat. He has come to Esteria in search of adventure.

As soon as he walks off the boat, he is met by a fortune-teller, Sara. Go with her to her shop and listen to what she has to tell.... What kind of fate is Adol going to face?



As soon as Adol arrives at Esteria, things start to happen to him.



Sara tells Adol to procure equipment for an adventure. First, he sets in search of a sword, armor and a shield.

The Town of Minea, the starting point of your adventure.

The town of Minea, where Sara lives, is the base for Adol's adventure. In this town, you have to get enough equipment for the adventure. However, you don't have enough money to buy a sword, armor and a shield.

After talking to Sara, don't go on a shopping spree, but spend time

gathering some information. Leave no stone unturned, talk to everyone in the town to get information. Make sure to talk to the poet, Lair, in the north-east part of town, and listen to her story carefully. Once having prepared, visit Sara again.



Lair is sad because she has lost her treasured silver harmonica. Can you do something to help her?



At Orman's Bar, you can get information from the patrons. Be sure to talk to everyone at the bar.

PIM'S TRADING SHOP

ORMAN'S BAR

LAIR



SHRA'S SHOP

ROSETTY'S WEAPON STORE

DIOS ARMOR SHOP



Unfortunately silver armor is sold out at Pim's Trading Shop. It seems there aren't any silver products available in this town.



You can get healing potion at the hospital. It's expensive, but you have to get it before you go into the dungeon.



You can't defeat even the weakest enemy with your bare hands. It'd be nice to be able to buy a powerful weapon.



What's the deal! This shop doesn't have any silver shields either. There must be something behind all this.

Bring the vase up from the bottom of the lake.



The one-eyed man, Donnis, has lost the sapphire ring that his wife gave him. He doesn't know what to do.



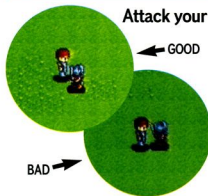
The sapphire ring is being sold at Pim's Trading Shop for 1000 Gold pieces. Even if you have to use all your money, buy it back for Donnis.



When you give the ring back to Donnis, he'll give you 1500 Gold pieces. Now you only need 100 more Gold pieces to buy the minimum amount of equipment.



Get 100 Gold pieces by defeating monsters, and buy a sword, armor and a shield. Sara will tell you about the books of Ys. She'll also give you her Crystal.



Attack your enemy from an angle

At last you leave Minea and begin your adventure. When you encounter an enemy, the fighting starts automatically. If you're not strong enough, don't face the enemy head on. You'll be hurt, or even repelled completely. You can defeat an enemy without being hurt by attacking from an angle, as in the pictures.

This is a check point at Minea



Java will welcome you as long as you have the Crystal given to you by Sara. She is the only person who can read the books of Ys, so you'll revisit her many more times before the end of the game.

Use Zeptic as the second base for your adventure.



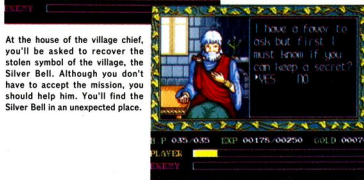
At the beginning of the adventure, Adol doesn't have much money. If you want to get some money quickly, go to the lake south of Minea. There you'll find a golden vase at the bottom of the lake. Take the vase to Pim's Trading Shop and sell it for 2000 Gold pieces.



The only thing you can do with the Golden Vase is sell it for money to buy equipment you need. There are more items like the vase in this game.



Spend the 2000 Gold pieces wisely. Decide what you really need. Is it a sword, a suit of armor or some healing potion? In any case, your journey will be a little easier.



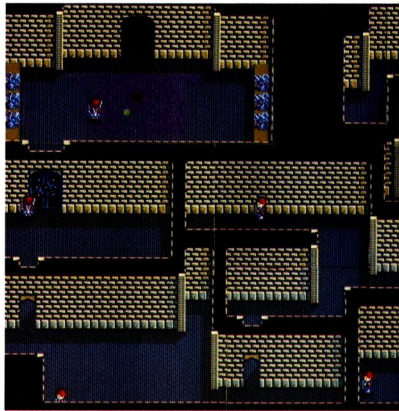
At the house of the village chief, you'll be asked to recover the stolen symbol of the village, the Silver Bell. Although you don't have to accept the mission, you should help him. You'll find the Silver Bell in an unexpected place.

This is a check point at Zeptic

Zeptic, the village at the foot of the shrine



Walk along the road from Minea, and you'll get to the village of Zeptic. Once you're in Zeptic, gather information from various people. Sara's aunt, Java, lives in this village. You must get the shrine key from Java in order to enter the shrine.



Walk up the mountain road to the shrine.



When you're ready, go to the shrine. You may not see it at first, but there is a bandit hideout on the way to the shrine. Be sure to stop by and talk to the bandits. They'll tell you that they've never robbed the village of Zeptic. The bandit leader seems like a smart guy, and what he says is believable.

But... Then, who stole the Silver Bell? The bandit leader knows how to use the Mask of Eyes, so come back here once you find it. You'll be coming here many more times. In fact, the leader, Goban, is the son of Java. There are lots of powerful monsters waiting for Adol to arrive at the shrine. Be well prepared to face them.



Goban is a bandit, but seems like an honest man. He says that they don't steal from the poor.

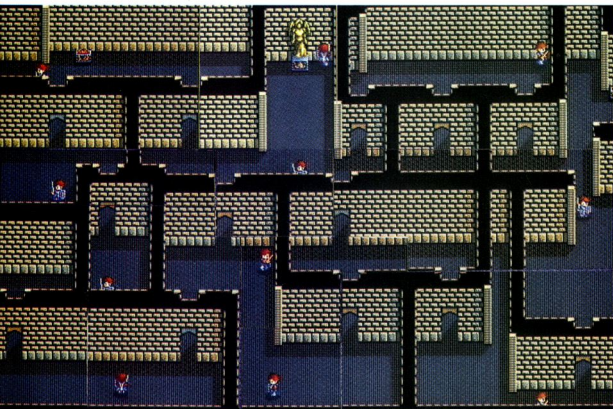
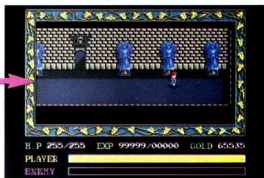
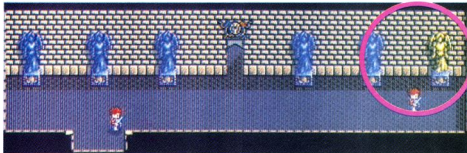


There's the bandit hideout. Did they steal the Silver Bell?

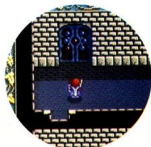


If you don't have enough gold or experience needed for the adventure, fight some monsters to gain both before you go to the shrine.

One of the statues is shining. Warp deep into the shrine with the power of the shining statue.



You must have Sara's Crystal in order to enter the shrine. Without it you can enter only the first room of the shrine, but with the Crystal you'll be able to see one of the statues of goddesses shining. And if you touch the shining statue....you'll find yourself in an unfamiliar room. The shining statue was a warp hole to a room deep inside the shrine.



There is no enemy on this first floor. However, there might be something behind the large door deep inside the shrine.

This is the first boss.

Avoid the deadly flames and destroy the enemy.

The first boss is waiting for Adol behind the large door. The boss, wearing a wizard's robe, doesn't actually attack Adol. All he does is move around the room. However, the six statues in the room blow flames at Adol to prevent him from attacking the boss. What can you do?

The answer is to stand in the middle of the room, where it's easy to avoid the flame attack, to wait for the boss to move into your range, and attack him when he approaches Adol. Then move to the front of the



room. Repeat this 2 or 3 times to defeat the boss.

One thing you have to remember is not to leave the room once you start your attack. Doing so will nullify all damages you've inflicted on the boss.



Wait for the enemy to come very close to Adol. As long as you avoid flames, you should have no problem defeating him.



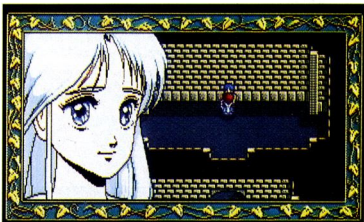
There is an opening in the wall. From here on it's swarming with monsters. Recover your HP before you move forward.

You must free Feena.

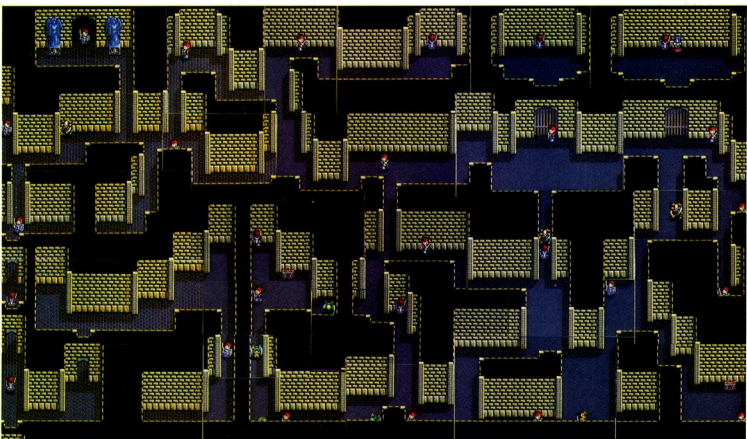
Once you've defeated the first boss, go on to the next room. From here on enemy attacks will become very fierce. Be watchful of enemy movements in narrow corridors. When you're walking through the narrow corridors, you'll notice two prison cells. Free the girl, Feena, from one of the cells. The key to the cell is guarded by a monster somewhere in the shrine. When you free Feena, she'll give you the key to the treasure chest. Now, you can open treasure chests in the shrine.



You can free Feena with this key. But, one of the cells is a trap. You must find out in which cell Feena is held.



H.P. 246/255 EXP 99999/00000 GOLD 65535
PLAYER ENERGY



What is the effect of the Mask of Eyes?

Feena has given Adol the key to the treasure chest. Go and open treasure chests around the shrine. On the same floor as the prison cells, there is an item called the Mask of Eyes. Wearing it only makes you see in black and white. Ask Goban how to use it correctly. Besides its primary effect, it has an unfortunate side effect; you can't see enemies while you're wearing it. So be careful when you have it on, or you may find yourself being attacked by enemies. You'll see how useful once you get further into the shrine. Keep it tucked away until then.



You've got the key to the treasure chests. Now you can open the treasure chests in the shrine to get items.



You'll find the Mask of Eyes, here. What is its secret?



A man at the bar gives you the secret of the Mask of Eyes. Now, you know how useful it is.

Return the Silver Bell to get the Power Ring.

Inside one of the treasure chests is the Silver Bell stolen from the village of Zeptic. Now you know it wasn't the bandits who stole the Silver Bell. Return it to the village chief right away. The village chief will give you the Power Ring to thank you. The Power Ring doubles the amount of damage Adol can inflict on enemies in battles. You'll find more rings, each with its

own special powers. Choose your ring according to the situation. By the way, from here on, you can use village chief's house to rest between battles.

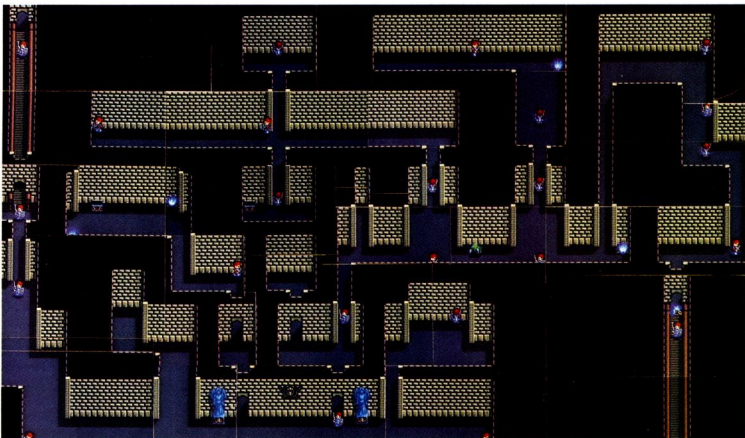


You found the Silver Bell in the labyrinth. What does it do?



You got the Power Ring from the village chief. Will it help you fight enemies?

In the labyrinth, you need the two keys, Marble Key and Ivory Key, to get to the second boss who is further back in the shrine. In any case, you should check all the treasure chests before you face the second boss. You must decide whether to keep some of the non-essential items or sell them to get healing potion and other things you might need later.



Put on the Mask to go through the opening!

When Adol gets to a place in the shrine, out of the corner of your eye you can see something shining. This is when you should use the Mask of Eyes. When you wear it, you see an opening and a passage where before there was a wall. You're very near the end of the shrine. keep your cool, and carefully advance through the opening.



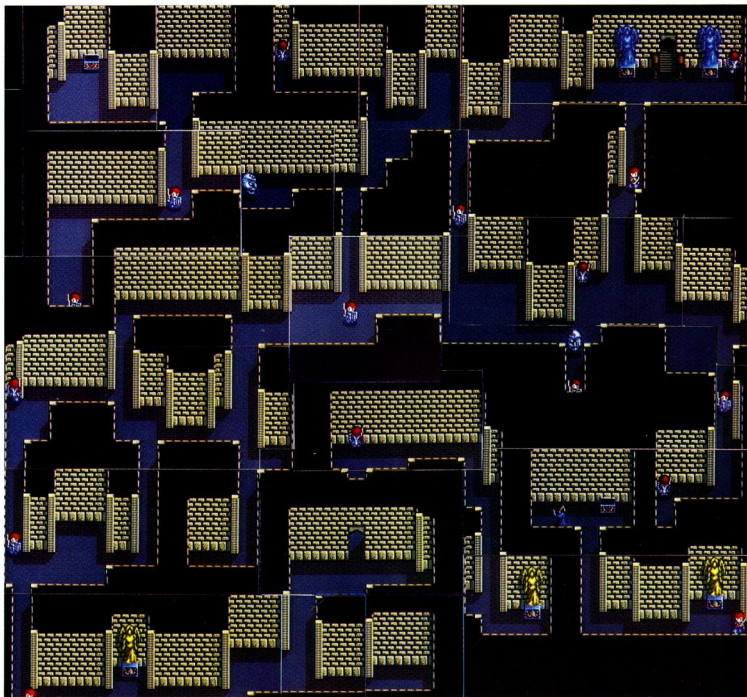
If you follow this map, you'll realize that there is an area where you can't go. When you get to the place where this message appears...

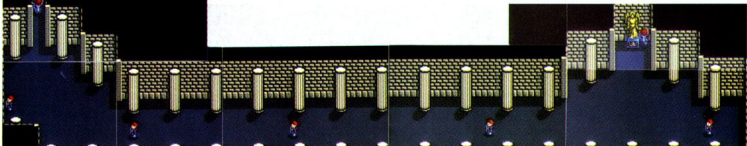
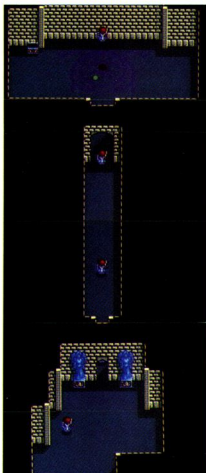


There are monsters further down this hidden passage, so check for them before you put on the Mask of Eyes. And take it off when you're done using it!

Get the Silver Shield!

When you go through the opening, you'll find two golden statues. One of them leads you to the second boss and the other leads to one of the most important items, the Silver Shield. Get the shield first!





Finally, the battle against the shrine boss!

The second boss has the form of a giant centipede. When Adol tries to open the treasure chest in the room, the painting of the boss on the wall becomes real, and attacks him. This boss is much more powerful than the first boss, so be very careful. If Adol's HP isn't at its fullest, recover HP before fighting the boss. You won't have time once you start fighting. Make sure you have good weapons and armor. You'll never be able to defeat this boss with the Short Sword. This boss's weak point is his body. If you touch his head, you'll be heavily



damaged. The boss moves quickly around Adol, and it's tough to find an opening to attack. But, be patient and attack whenever you can. You should be able to defeat the boss if you keep cool. When you defeat this boss, you'll get the Book of Hadol. This book is one of the six books of Ys. You have just completed one sixth of the adventure of Ys I. Since Adol can't read this book, take it to Java, the only person who can read the books of Ys. After leaving the shrine, go straight to Java's house. There, you'll meet a beautiful woman. And of course she is ...

At last, you have the first book of Ys!

Adol's adventure continues until the last mystery is solved...

Now, you've completed the first stage of the adventure of Ys. You and Adol still have a long way to go. In the next stage, which takes place in an abandoned mine, there are even more powerful enemy monsters waiting for you and Adol. Continue your quest for the rest of the books of Ys and solve all the mysteries along the way. You'll be so satisfied and excited when you finally complete the game!



one point advice

Ys is designed so that Adol has enough power to fight a boss by the time he meets one. However, if you want to finish the game quicker, you should increase Adol's power by fighting many weaker enemies before facing a boss. This way, Adol will have more than enough power to defeat the boss.

Dungeon Explorer

DUNGEON EXPLORER™

This is the first five-player action role-playing game for a home video game system. Now, it's included when you buy TurboDuo. If you haven't played it yet, you can get the basics in this article.

TurboChip
Role Playing Game
1 to 5 players

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Find the ORA Stone hidden in the dungeons !

The ORA Stone contains enough power to destroy the Aliens. However, this stone with its awesome power is in pieces, which are scattered about dungeons all over the world. You must find every piece of the ORA Stone to save the kingdom of Odesia.

This game is an action role-playing game which up to five people can play at once. The players choose

from eight characters such as the fighter and the warlock. Of course, you can also play alone. And when you're playing by yourself, the number of times you can continue the game is greater.

There are lots of monsters that try to stop you. And there also are numerous deadly traps waiting for you in the dungeons. Can you find the ORA Stone and defeat the Aliens?

The multi-player mode will give you the most enjoyment. One player is destroying the generator in front, while the other covers the rear. Use group power to get through danger zones.



You can recover hit-points at the bar you see at the beginning of the game. It's a handy place, especially if you can't recover your hitpoints using white magic.

The characters of Dungeon Explorer.



The Fighter

Weapon: Sword
White Magic: Magic Shield
Black Magic: Magic Saber



The Witch

Weapon: Gleam Force
White Magic: Magic Curing
Black Magic: Alleviator



The Warlock

Weapon: Star Missile
White Magic: Stunner
Black Magic: Thunder Bolt



The Bishop

Weapon: Holy Light
White Magic: Mortal Bless
Black Magic: Vaporizer



The Thief

Weapon: Dagger
White Magic: Magic Curing
Black Magic: Vaporizer



The Bard

Weapon: Darts
White Magic: Teleporter
Black Magic: Music



The Elf

Weapon: Power Bolt
White Magic: Magic Healing
Black Magic: Silencer



The Knome

Weapon: Battle Axe
White Magic: Stunner
Black Magic: Vaporizer



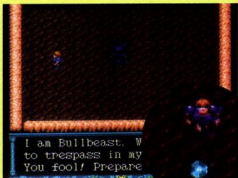
The Princess

It's better to choose a fast character who can run from enemies. And in multi-player mode, you can use a fast character, such as the Elf or the Thief, to get to power-up items before the others.

Scenes from Dungeon Explorer



You can move rocks out of your way. If you move one by mistake, reenter the floor to start again.



You get a piece of the ORA Stone every time you defeat a boss in a dungeon, and an exit appears when you pick up the piece.



Here, the flame and the item are spinning around together. Get the item without touching the flame. The flame is very harmful.



The hole the bees swarm out of can't be destroyed with shots like the other monster generators, so ignore it and move on.



You must destroy all four evil statues in the room before you can get to this boss.



When you free the princess, she'll give you a password. You can play the game using the princess if you enter the password.



The room looks like a maze with rocks strewn on the ground. Try to avoid the monsters crawling out of the hole, and press on.



The only way you can destroy the gun turret is by shooting it from an angle or by shooting from the front when the flame stops. It's difficult, but you can do it if you get the timing right.



Towards the end of the game, there are more monster generators, and the enemy attacks become extremely fierce. Use items to increase your speed in advance.

We let you peek at some of the bosses.

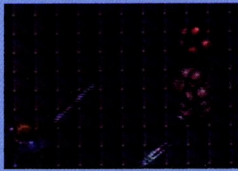
When fighting certain bosses, you can find a spot in the room where you can avoid their attacks more easily. It's crucial to find a such spot quickly. It's not wise to move around too much when fighting bosses.



Finally some food for my hungry stomach. You will make a fine meal!

ONE-POINT ADVICE

You must be able to shoot diagonally. Press the shoot button first, and then press the arrow key in the direction you want to shoot, otherwise the character moves diagonally. When you're playing alone, it's tough to fight monsters with slow characters, such as the Knome, even with high attack power.





FROM NEC
©1990 HUDSON SOFT
©1990 ATLUS LTD.
©1990 RED

PUSH RUN BUTTON

BONK'S ADVENTURE™

The popular video game character, Bonk, runs around the screen. This is a comical and thrilling action game.

Super CD-ROM
Action Game
1 player

©1990 HUDSON SOFT ©1990 ATLUS LTD. ©RED

Bonk raises hell across the Monster Kingdom!!



Bonk's Adventure is an intense action game with the comical hero, Bonk, who head-butts his way through the Monster Kingdom. His many comical facial expressions are great to watch, and the fact that his only weapon is his head-butt makes him a unique hero. The



enemy characters in this game are also comical looking. But don't be deceived by appearances—They're vicious. They attack Bonk as soon as they see him, so when they head for you, head-butt them out of your way.

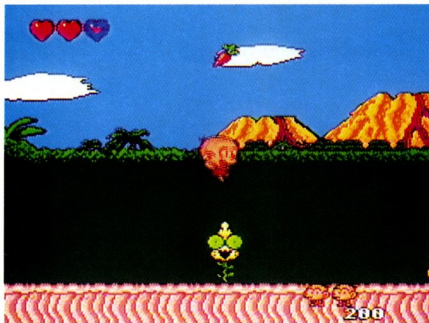


Bonk is furious, and his power is up!! Destroy all the enemies!



The Monster Kingdom is vast. Bonk must go through lots of areas to get to the end.

Jump! Get the power-up items!!



By using the flower, you can jump a lot higher than usual.



When he's invincible, Bonk looks fearsome. It's one of his many expressions.



Once you learn to use all the items on the screen, you'll enjoy the game even more. For instance, you can use the flower on the ground to make Bonk jump higher. And when Bonk eats meat, he blows his top, and becomes absolutely invincible for a while. Use this to advance quickly through your enemies.



BOSS!!



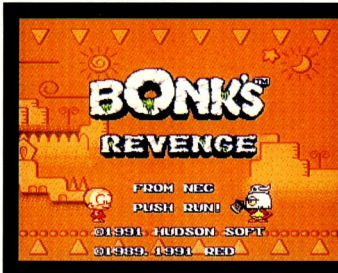
The bosses at the end of each stage are also comical and unique looking.



ONE-POINT ADVICE

Jump to avoid enemies and to attack them. It's also important to eat all the meat you see in order to get a high score.



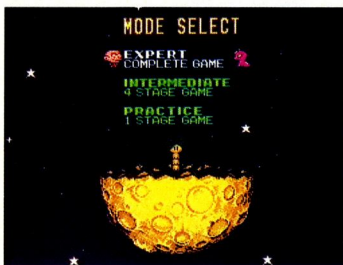


BONK'S REVENGE™

This is the sequel to the popular action game, Bonk's Adventure. The hero, Bonk, is even more awesome than in the original.

Super CD-ROM
Action Game
1 player

©1991 HUDSON SOFT ©1989, 1991 RED



There are three modes: practice, intermediate and expert.

Just as in the original Bonk's Adventure, our hero, Bonk, is cool and even more wild. And again, his adventures take him throughout the Monster Kingdom in this game. When you start the game, you'll see the mode-selection screen. Choose a mode and start the game. Bonk's unique head-butting attack is still powerful, and fun to watch.



In Bonk's Revenge, some of the stages extend vertically as well as horizontally.

Bonk is back in another wild adventure!

This time in Bonk's Revenge, there are more tricky stages and even vertically scrolling stages. There also are many hidden bonus stages. It's guaranteed to be more fun than the original Bonk's Adventure. Of course, all the radical enemy characters are back in full force. There are more of them and they're tougher than before. So be well prepared to face them.



Bonk can even climb up a waterfall!

Jump to avoid the falling rocks!



Go crazy in a subterranean world!



Jump and head-butt your way through!



The pink bird is really dangerous. Forget about fighting him and get out of here fast.

As you progress through the game, you enter an subterranean world. These stages are quite tricky and tough. Jump from bone to bone and advance forward. When you see fruit, make sure to take it. It will help Bonk recover his stamina.

You're about to face the boss!



This elevator takes Bonk to the boss.



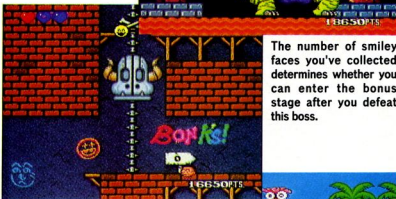
The monster turtle is the first boss. Jump on to his neck and head-butt him.

When you come to a skeleton like vehicle with horns, get on it. It'll take Bonk to the next boss. The boss is quite tough, but if you're patient, you'll be able to beat him.

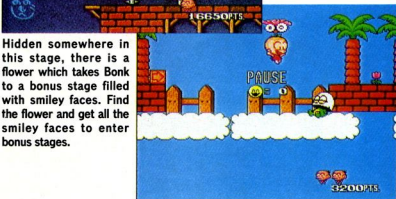
By the way, the number of smiley faces you collect during the game determines whether you can enter bonus stages, so get as many as you can.



The number of smiley faces you've collected determines whether you can enter the bonus stage after you defeat this boss.



Hidden somewhere in this stage, there is a flower which takes Bonk to a bonus stage filled with smiley faces. Find the flower and get all the smiley faces to enter bonus stages.



ONE-POINT ADVICE

By head-butting as you jump, you can jump further. Use this long jump technique to get through tough spots.



GATE OF THUNDER™

ゲート オブ サンダー

GAME START
CONFIGURATION

©1992 HUDSON SOFT ©1992 RED
SYN SOUND DESIGN

GATE OF THUNDER™

The theatre of war moves from the moon to space.
A battle of life and death is just beginning!!

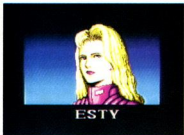
Super CD-ROM
Shooting Game
1 player

©1992 HUDSON SOFT ©1992 RED

A hyper-shooting game for the new Super CD-ROM system



The hero, Hawk, is the cool fighter pilot of Hound Dog.



The heroine, Esty, who pilots the Wildcat support ship.



Eagle is the right arm of the boss, Don Jingi. He's the cruel and merciless enemy of Hawk.



The space arms merchant, Don Jingi. Using his money and resources, he has declared war on the moon-base city.

Gate of Thunder is the first shooting game programmed for the new TurboDuo Super CD-ROM game system. The battle takes place in space in the near future. All the enemy ships and bosses are huge compared with your own ship, Hound Dog. But, Hound Dog can be just as powerful as its huge enemies when armed with all the hyper-weapons.

Your weapons are: support satellites which fire homing missiles, a shield and three shooting weapons. The power of the three shooting weapons increases as you get more power-up items. Its fast shooting action and excellent background music put Gate of Thunder head and shoulders above the rest.

Use your hyper-weapons to get through enemies.



The moon base is being bombed by enemy ships. Save the base!



It's a battle against the enemy robot troops. Get power-up items from Esty and counter-attack!



This is the battle against the enemy subterranean fortress. Stay between its legs and attack the core!

The enemy ship with many floating weapons. Use Hound Dog's shield, and return fire!



Coming Soon

Information

DEAD MOON ©1991 NATSUME SPRIGGAN ©1991 Nakat soft © 1991 COMPILÉ MAGICAL CHASE ©1991 PALSOFT/QUEST MESOPOTAMIA ©1991 ATULUS LTD SYUBIRINMAN ©1991 NCS



The boss's attack is really fierce. You have no time to look around.

This is your ship at its maximum power level. Use your hyper-weapons to destroy the aliens.



Look, there is a mysterious face in a box. You can reposition the star-shaped satellite.

You're surrounded by dragons. Take your time and defeat them one by one.



Your enemies are in the twelve astrological palaces. And you must defeat the bosses in each palace.

It's a tricky game, with such features as an item which reverses the controls for a certain period when you pick it up.



You see the Spriggan from the top. He is flying with his magical power.

Here comes a huge mechanical boss. It's a battle between science and magic.



Dead Moon

Dead Moon is a shooting game about a war against aliens that's fought on the Earth and on the Moon. The fighting scenes with your ship armed with three hyper-weapons and enemy A.A.A. fire are awesome. Especially, the battle scene on the surface of the Moon is very spectacular. It's a must to see. The graphics of this Turbo Chip game are so well done, they're like that of a CD-ROM Game.

Magical Chase

Magical Chase is a new type of shooting game that takes place in a Magical World. The heroine is a little witch riding a broom. You must obtain the star-shaped satellite and venture across the fantastic Magical World. Even the enemy Characters are fantastic looking. It's a game for those who are not fond of violent shooting games.

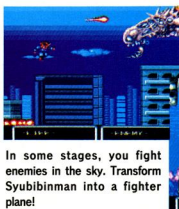
Mesopotamia

Mesopotamia is probably the wildest looking one all the games in this issue. It's an action-shooting game in which you control an inchworm-like creature with a gun turret. You use a creature which slowly crawls along the walls of a fortress to shoot enemies.

Spriggan

Spriggan is a spiritual soldier who uses his supermagical power to fight enemies. If you like Super Star Soldier and Blazing Lazer, you'll love this shooting game. You must pick up lots of power-up items to increase your power and fight huge bosses. With its realistic CD-quality sound, your room becomes a battlefield.

With the introduction of the new TurboDuo, the TG-World has become even more exciting! Here's a sneak preview of titles soon to appear.



Syubibeam is your special weapon. Combine the power of two people to use it.



In some stages, you fight enemies in the sky. Transform Syubibinman into a fighter plane!

Syubibinman

Syubibinman is a shooting-action game where an ordinary boy and a girl, together become a cyborg, and fight against evil. This game is full of comical features and characters. Its life-meter damage system makes it tough to get killed, and your special power-attack is an added feature that makes this game fun and exciting. Syubibinman is a game worth waiting for.

Coming Soon!

1= (NAME MAY CHANGE) 2= (SUPER CD-ROM)

1992	TURBO CHIP	CD-ROM
APRIL	NIGHT CREATURE	VALIS III IT CAME FROM DESERT
MAY	BALLISTIX	
JUNE	GUNBOAT	LORD OF RISING SUN
JULY	NEUTOPIA II	
AUGUST	FALCON	
SEPTEMBER	J.C. ACTION KUNG-FU NEW ADVENTURE ISLAND DEAD MOON	SHAPE SHIFTER
OCTOBER	SUPER STAR SOLDIER 2 ¹ GHOST MANOR	PRINCE OF PERSIA 2 CAMP CALIFORNIA SHADOW OF THE BEAST 2
NOVEMBER	BONK'S THUNDER SHOOTING 1	DRAGON SLAYER 2 LOOM 2 DYNASTIC HERO 1, 2
DECEMBER		
1993	WORLD CLASS BASEBALL 2 BONK'S QUEST 1	BUSTER BROTHERS
T. B. A.	MAGICAL CHASE 1 MESOPOTAMIA 1 SYUBIBINMAN 1 TV SPORTS BASEBALL ORDER OF GRIFFON	DANGEROUS DIMENSION 2 SPRIGGAN 1 CREST OF WOLF 1, 2 DUNGEON EXPLORER II 1, 2 DUNGEON MASTER 2 FANTASY STAR SOLDIER 2 RAYXANBER III 1, 2



MULTIMEDIA-LAND

An incredible new media for the CD era!!

HARDWARE

CD's are about to make all traditional media obsolete.

This is a list of amazing multimedia hardware and software, some which are already available.

The Next Generation Music CD Mini Disc

(Sony)

The recordable Mini Disc from Sony is the next generation music CD. It has almost the same capacity as the current 5" CD in its 2 1/2 format. It can play and record not only audio data, but any kind of digital data from video to computer programs. Sony has already introduced a prototype walkman-size, stereo headphone Mini Disc player. The CD medium will eventually replace audio cassette tapes, video tapes, and even computer floppy discs.

Dictionary/Encyclopedia Data Discman

(Sony)

The 80's were the decade of the Walkman, and to make the 90's the decade of the Data Discman, Sony has introduced this palm-size database using CD technology. Its software is on a single 3 1/4" format CD. Each disc can hold the equivalent of several large dictionaries. Data Discman is already available in the U.S. as well as in Japan. Available software titles in Japan include dictionaries, encyclopedias, a domestic hotel directory, cookbooks, a movie database, a pro-baseball database and many more.

House Music Player Double CD Player

(DENON)

With the arrival of the CD, the conventional vinyl records have been almost completely replaced. However, many DJs, House and Rap musicians are still looking for vinyl records to get the scratch sounds so important in their music. Now, the search is over. DENON has introduced a double CD player that can produce the scratch sounds using two CDs. Another advantage is that you can never damage the CDs by scratching them. (CDs are not physically scratched, of course).





Map Satellite Cruising System

(Pioneer)

This product is an on board navigation system for automobiles, and takes advantage of the large capacity CD-ROM, as well as satellite communications. Catching signals from satellites orbiting around the Earth, it instantaneously calculates the position of the vehicle, and by combining that information with a map contained on specially developed CD-ROM, it shows the driver his exact position on a monitor screen. It also provides the driver with various tourist information and short cuts to avoid traffic jams.



Digital Make Up Artist Oshare Club

(FM Towns/©Misawa 1991)

The desire to become more beautiful has led to the development of various make up products and techniques. Today, there are many different make up products, requiring real skill to use them properly. Oshare Club software shows how to use all these products correctly, with visual and audio instructions, and lets you practice applying them. You start by creating your own face on the screen, matching ready made eyes, noses, mouths and eyebrows. Then use the face on the screen as the canvas to practice various make up techniques.



Leisure Going to The Zoo

(D.N.P./Intel, Japan)

This is a virtual-reality device using the large capacity memory of CD-ROM, the interactive animation technology, and D.V.I.(a video image compression method). With this device a user can walk around freely inside a 3-D digital images of a zoo, using a joy stick and 3-D image display goggles. By standing in front of an animal, user gets an animated image of the animal, complete with that animal's sounds. This technology was originally developed for bed-bound elderly and physically handicapped people.

Music Video Total Distortion

(Mac CD-ROM/ © Pop Rocket)

For those creative wanna-be musicians who aren't satisfied with just listening to songs, but can't play any musical instruments or can't read music, Total Distortion lets you realize your dreams. Anybody can compose songs with this software. Choose your instruments, such as drums, guitar and keyboard, and they all appear on screen. By combining a song you've composed with ready made visual scenes, you can even make your own music video.



What's MULTI

Digital Horror Psycho Killer

(CDTV/ ©On-Line Entertainment, Inc.)

You're walking down the street, when you're suddenly attacked by a man you've never seen before. The man has a big knife in his hand, and you can't escape no matter how hard you try. And you know, for sure, that he'll kill you if you stop. What can you do? Psycho Killer is an extremely realistic visual software where you can experience this horrifying event. Scenes are shot with real actors on location. Everything is shot as seen from the user's eyes. Everything you see is real just as in your own everyday life, with one exception: the killer is hiding somewhere, waiting to kill you for no reason. It's the ultimate simulation of a nightmare on a monitor screen.



Planetarium Hyper Planet

(FM-Towns/©Datt Japan, Inc.)

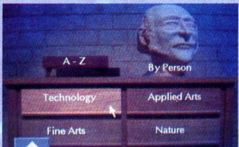
The sky is filled with shining stars, which humans have been trying to reach through many different means, such as astronomy, astrology and space travel. It seems there is no end to the human fascination with the universe. And now, there is a CD-ROM database of the universe. Hyper Planet for FM Towns (a Fujitsu personal computer) holds over 16,000 pieces of information on stars, planets and nebulas. This software will let you find out lots of information of all kinds about stars and planets. It's filled with rare data and visual images obtained from various space explorations. And by entering a date, you can find out the exact position of a star in the sky on that particular day.



Museum Treasures of The Smithsonian

(CD-I/ ©P.I.M.A.)

The Smithsonian is a museum where every treasure of human history is gathered together in one place. Here, you can see all the "footsteps" of the human race at once. To see them, though, you have to go to the museum. Treasures of The Smithsonian is a software that succeeds in compressing everything the Smithsonian has to offer onto a single compact disc. Its beautifully shot still images and convenient search feature let you find and see things you're interested in from the huge list of objects and information exhibited at the Smithsonian. It's an outstanding piece of software that lets you carry the entire treasury of the human race in your pocket.





Digital Magazine Verbum Interactive

(Mac CD-ROM/ © Verbum, Inc.)

CD-ROM has great potential to replace printed magazines, because of its large information capacity, and because it's easy to mass-produce. Verbum Interactive is an example of a future magazine containing not only written pages, but animated visual material, video games and other material that is impossible in a conventional magazine. For example, in a debate, if you click on the face of the speaker, that person starts speaking, with action, on the screen.



Sports Palm Springs Open

(CD-I/ © P.I.M.A.)

In a CD-ROM multimedia environment, where you can manipulate live video footage, you can enjoy sports games in super-realistic settings. One such game is Palm Springs Open. It's a video golf game that lets you play golf with video images of a real player on the actual Palm Springs golf course. It's just like watching a TV broadcast of a golf match, except that you're the one who is playing on the screen.



Digital Girl Friend Mitsubachi Gakuen

(PC-Engine/ © 1990 Hudson Soft.)

Girls are everywhere in the media. They are on TV, magazines, CDs, movies, posters and so on. They sing, dance and smile at you everywhere. If you could talk to them... Now a multimedia CD-ROM software package, Mitsubachi Gakuen, brings them even closer to you. In this video game you get to pick one of them as your girlfriend at the end. You'll see the girl smiling just for you on the monitor screen.

SOFTWARE

MEDIA



Directory Electronic Yellow Pages

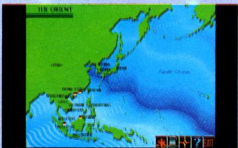
(a prototype from the M.I.T. Media lab.)

In the era of CD-ROMs, everyone will be able to see conventional printed material, such as newspapers and magazines, on a monitor screen. M.I.T.'s Media Lab., a leader in the field of future media simulation research, has developed a prototype of a such future business Yellow Pages. In this Yellow Pages, clicking on the name of a store or a business you're interested in provides you with detailed information about that store or business. And by clicking on a display advertisement, you can see that business's advertising video. And of course, the background color of this Yellow Pages is yellow.

Travel Guide The Orient

(Mac CD-ROM/ © Inter Optica Publishing, Ltd.)

Most people use some kind of travel guide book when planning their vacations. By using a multimedia travel guide book, users can get the visual and audio information, as well as written text, of places they are planning to go. The Orient is just such a travel guide to Hong Kong, Singapore and other popular destinations in Asia. It provides the user with various maps, visual information and text on all the tourist spots like restaurants and shopping areas. With this software, the user can almost experience everything about a place before going there. Some may even decide they don't need to bother taking the trip after they've seen everything on this CD.



Video Auction Q Systems Research

(DV/ © 1991 Q-Systems)

To auction off famous paintings from around the world, while sitting at home is the ultimate form of shopping for those who can afford such paintings but are unable to go to every auction. QSystems Research is a multimedia software developed using D.V.L.(a digital video compression method) to fit all the visual data of paintings on a CD-ROM disk. It lets you search for a painting and buy it via digital communication. Such data communication can not only transmit text and audio data, but also high quality visual images to a destination thousands of miles away. In modern day electronic communication, the distance between the callers is almost insignificant.



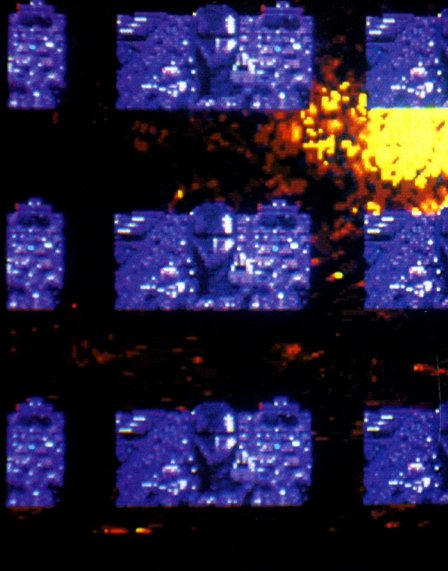
Digital Surgery Life & Death

(FM-Towns/ © 1992 Japanese version by VING Co., Ltd.)

Surgery, in which the human body is opened up to operate directly on a disease, is a very important part of modern medicine. It requires a vast amount of highly specialized medical knowledge and skill. Life and Death is a new kind of CD-ROM software which lets you perform a simulated surgery on the monitor screen. You see the patient's pulse, brain waves, blood pressure and other crucial data on the screen in real-time. It also shows you the correct procedure and knowledge required to perform an operation. Life and Death is made to simulate real surgery down to the last detail. Now you can experience even the miracle of modern medicine with this multimedia software.



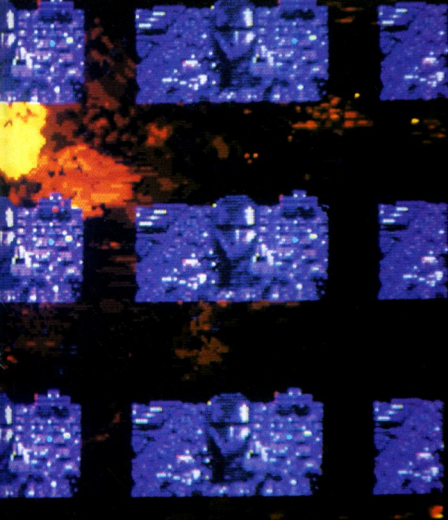
**TurboForce is
the newest
video game magazine
packed with the latest
information on
TurboGrafx,
the TurboDuo
CD-ROM game
system and
much more!!**



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TWO FREE ISSUES**

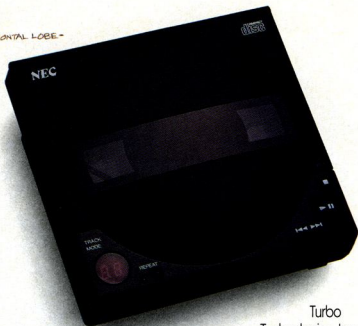
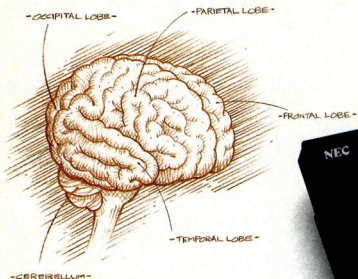
of

TURBOFORCE MAGAZINE



Some of you have already seen our latest game catalog, Club Turbo. But for those who've just picked up this magazine, we'll announce it again: we will send you our great TURBOFORCE MAGAZINE Vol. 2 and 3 for FREE!! That means the next two issues of TURBOFORCE MAGAZINE is absolutely FREE!! All you have to do is fill in the card in this issue and mail it to the address printed.

FREE ISSUES!!



Turbo Technologies, Inc. brings the future of electronic game play into your home for only \$149. The innovative TurboGrafx-16 System and Compact Disc attachment give you superior CD quality graphics and sound.

There are many great CD software titles available. The CD player also plays standard music discs and is compatible with the new CDG's (CD + graphics) medium already available in record stores.

IF YOU THINK THESE GAMES AREN'T



You are the powerful Samurai general in your fight to conquer armies of 19th Century Japan.



Enemy Samurai will scale your castle wall unless your defense is near-perfect.



Attack or be attacked in a struggle to be a controlling warlord.

CHALLENGING, YOU'RE PROBABLY

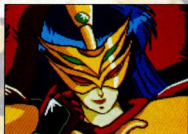
Available at Toys "R" Us, Babbages, Electronic's Boutique, The Good Guys, McDuff's



Young Galam looks at a world he will soon control.



Van is not alone in his attempt to save the kidnapped Laura.



Galam at his most evil.

Beyond Reality.
Beyond Imagination.
Beyond Belief.
An Immense RPG only
for the Turbograft-CD.



Welcome to Planet Idea, where men are men, women have really cool psychic powers, and cats can fly a spaceship. You are Van, a young man from Clan Island who must go face to face with Idea's dastardly ruler, Galam. Galam has kidnapped Laura, your childhood sweetheart, and is using her natural psychic powers to control the planet. But you won't be alone in your quest. You will be aided by Pico, a cat who, among other things, is a space pilot and has some raw psychic powers of his own. Also joining you on your journey is Babboette, a rookie cadet in the Cosmic Space Command who is training in the art of mind control. You even have the ability to use some magic of your own. But if you think that you can just put on a blue leotard and a big red cape and expect to destroy Galam, then you've been flying a little bit too close to the sun lately. In order to be triumphant, you and your friends (yes, the cat too) will need to learn about the powers of magic and psychic techniques, because your enemies already possess these powers and can't wait to try them out on you. So harness your mental abilities and crush Galam's evil empire. Or else this fantasy could turn into a real nightmare. Because a mind is a terrible thing to waste. Especially when it's yours.

**Cosmic
Fantasy 2**



The setting is 12th century Japan, where a sword is a Samurai's best friend. Put yourself in the shoes, or sandals, of one of the three Samurai generals, Yoritomo, Yoshitsuno, or Kiyomori, who are feuding for the vacant Emperor's throne. Strategically move your troops throughout the country, either to keep the enemy from storming your castles or to conquer and control one of theirs. Make your army a lean, mean, conquering machine by giving them expert training in such fields as fencing, archery, and castle storming. And if they've had a rough week, take them to one of the nearby villages for some much needed R&R, where they can regain their strength. Or go to one of the local monasteries where you can gain useful advice. But don't drink your victory sake so soon. The other two Samurai generals are also trying to battle their way to the throne, and they are more than willing to fight you to the death to get there. So assemble your troops and do battle, but do it well. Because if your army is conquered, you may just lose your mind. And your ponytailed head, too.

Lords of the Rising Sun

CD GRAPHICS
STRATEGY/ACTION GAME

Y MISSING SOMETHING.



Turbo Technologies, Inc.

Some Of
The Most
Enjoyable
Things In
Life Are
Portable.



Turbo Express gives you 16-bit graphics with the same brilliant color, the same six-channel sound, the same intense game play, and best of all, you can use the same Turbo-Chip games you use on the TurboGrafx-16 home system. Now you can have the take-it-anywhere convenience of the **Turbo Express** with all its cool features and your choice of four great games **FREE** when you buy a **Turbo Express**. You can choose any four of the following six games: Packland, Victory Run, Alien Crush, Fantasy Zone, Vigilante, Power Golf.



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Turbo Technologies, Inc.

Available at Toys "R" Us, Babbages, Electronic's Boutique, The Good Guys, McDuffs, Software etc., Video Concepts, Walden Software and through Sears Catalog.