

WIN AN NEC  
TURBOGRAFX 16  
GAME SYSTEM AND GAMES  
SEE PAGE 27 FOR DETAILS

SPECIAL IN THIS ISSUE — SUPER MARIO BROS. 3, GRADIUS 2 AND DOUBLE DRAGON 2

NINTENDO • SEGA • ATARI • TURBOGRAFX-16 • GENESIS • GAMEBOY • IBM • AMIGA • C-64-128

# ELECTRONIC GAMING

## MONTHLY

AN EGM EXCLUSIVE...

### 16-BIT GAMING EXPLODES

GET THE COMPLETE STORY ON THE FUTURE OF VIDEO GAMES

### GAME MAPS

BEAT MEGA MAN 2 AND GUERRILLA WAR

### OVER 25 GAME REVIEWS

OUR CHAMPS PICK THE HITS

### TOP SECRET!

TRICKS, CODES, AND POWER-UPS FOR OVER 20 GAMES!

SEGA'S GENESIS



16-BIT SUPER NINTENDO



NEC'S TURBOGRAFX-16



NINTENDO'S GAMEBOY



\$3.95—\$4.95 CANADA



# ENTER AND WIN!

The Incredible

# TURBOGRAFX 16

From NEC

NEC's new state-of-the-art super game system will be here soon, but thanks to your pals at Electronic Gaming, you can be one of the first to play this revolutionary new machine - absolutely FREE! Simply fill out the contest reply card and send it to us. One lucky gamer will win a Turbografx 16 and games! Enter today!



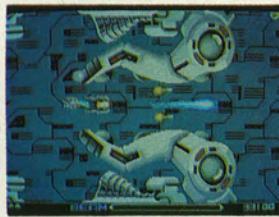
Also Win A Library of Great Turbografx 16 Games:



The Legendary Axe



Victory Run



R-Type



## USE THE ENTRY CARD IN THIS ISSUE!

Rules: All entries must be received by August 31, 1989. Sendai Publications Inc., or the staff of EGM assume no responsibility for postal service mistakes or other events which could delay or prevent your submission from reaching our offices. No relatives of the EGM staff may participate in this contest. Limit one entry per person please. The selection of the games as well as the delivery of the Turbografx 16 system depend on NEC's production schedules. Void where prohibited by law. Now stop straining your eyes and enter!



First came the Atari 2600, Mattel Intellivision, and Colecovision. Now we have the Nintendo Entertainment System, Sega Master System, and Atari 7800. What we've come to expect from home video gaming, however, is about to change forever when mega-powers, Nintendo and Sega, as well as some new names, load their guns to deliver the ultimate 16-Bit and Portable game systems. Now, EGM brings you the complete story . . .

## 16 - BIT SYSTEM PREVIEW



# NEC's TURBOGRAFX 16

**The American version of the Japanese P.C. Engine, NEC's Turbografx 16, has all of the good looks of the rival 16-Bits and great game play as well! Combined with a library of games larger than any other next generation system, Turbografx is ready take command of the 16-Bit wars!**

**T**he secrecy is over! The first magazine to report on the advanced P.C. Engine game machine from Japan is now here to let you in on the future of this system in the U.S.! No longer to be known as the P.C. Engine, NEC is getting ready to blast their advanced game machine, the Turbografx 16, into the hands of game players everywhere this September. Boasting all of the fantastic graphics and sound capabilities of its Japanese cousin, the Turbografx is poised to take an early lead in the 16-Bit system wars!

The brain behind this amazing system is identical to that of the NES. But the wizards at NEC have enhanced the normal 6502 processor with an inde-

pendant picture processing unit that lets the system produce truly dazzling background and character images.

In addition to producing games in-house, NEC is also aggressively seeking third-party support for their system. Many companies have pledged to develop for the unit which means that, in addition to the titles NEC will be showing with the unit (The Legendary Axe, Keith Courage in Alpha Zones, Vigilante, etc.), many more games will be just over the horizon. NEC can also take advantage of a growing library of games for the P.C. Engine (now totaling more than fifty) that are potentially available for the Turbografx. Hot arcade properties like R-Type, Dragon

Spirit, Galaga '88, Twin Cobra, The Ninja Warriors, and Side Arms as well as outstanding original efforts like Honey in the Sky, Victory Run, Son Son 2, and Deep Blue. Turbografx will also have a multitude of sports games like Power League baseball and Winning Shot golf that also share the same high level of playability and spectacular graphics and sounds.

Besides a great game titled Keith Courage in Alpha Zones (see game preview for more info), the Turbografx 16 will also come packed with one Turbopad controller that is very similar to the Nintendo flat pad that comes with the NES. The Turbopads, however, come equipped with rapid-fire capabilities built right in! If you want the feel of a joystick, both NEC and third-party licensees like Beeshu will have replacement controllers that are sure to up your score!

Expandability will also be another of the Turbografx strong points, with a CD-ROM player due to be released very closely after the initial appearance of the main system. Besides playing games on Compact Discs (which are equal to over 2,000 of the regular cards), the unit can also play regular CDs and has an on-screen control panel that lets you program your own music! The CD-ROM player, as well as other attachments like an AV Booster for stereo sound and a multi-player joystick interface that offers play for up to five people at the same time, plug into the back of the unit where an expansion port is located.

Since many of Turbografx 16's initial games are not highly recognizable arcade names, the system will have to sell itself more on great games than on great titles. With a diverse selection of truly magnificent games already programmed for the P.C. Engine, the Turbografx unit appears to be in a better position than the competition to offer a wider variety of games.

NEC's plan of attack is simple: offer a multitude of outstanding games on one of the most advanced gaming systems ever released. While they don't have a Shinobi or Space Harrier in their bag, they do have the best selection of games and the best playing games of all the next generation systems previewed. While NEC may not beat the Nintendo Entertainment System in the video game wars, the Turbografx 16 is well positioned to win the 16-Bit battle.

## TURBOGRAFX 16 PERIPHERALS



*This computer add-on for the P.C. Engine could possibly be made available for the Turbografx 16 - making your game machine a full-fledged computer!*



*The multi-player bus allows you to plug up to five controllers into the Turbografx! Five people can now play games simultaneously!*

## INITIAL TURBOGRAFX 16 GAMES INCLUDE...



**THE LEGENDARY AXE** - A definite 10! One of the best video games we've ever played! Great play compliments the incredible graphics!



**Victory Run** - A new breed of racing game! Victory Run challenges you to a road rally through Europe. First person graphics enhance this addicting game.



**KEITH COURAGE IN ALPHA ZONE** (comes with Turbografx 16 system) - Guide Keith Courage in a battle against underworld creatures! Multi-levels, power-ups, nasty Bosses, and more!



**VIGILANTE** - The arcade mega-hit comes to the Turbografx 16! This version surpasses any other (including Sega's), and comes with lots of street fighting action. Incredible graphics and game play!



## THE TURBO-CHIP CARD

The Turbografx 16 uses powerful cards, similar in appearance to those used in the Sega Master System, to store game info. The Turbochip cards hold up to 6 meg of program power! These tough cards are about the same size as a credit card and come in a nifty CD case for easy storage!